Examples of Strong Outcomes Section

F. Outcomes: 30 points

In this section, please provide the following:

1. A description of what you hope to accomplish with this project - 10pts

Example 1

With this project, our team hopes to get the kids at locations where Future for Kids provides supplemental education excited to learn about math concepts, because one of the major reasons our stakeholder identified that the children lack math skills is because they are intimidated by the numbers. We hope to create a project which makes a profound difference in the lives of the children, and to create a project that will have a long-standing influence in future STEM-related projects implemented through Future for Kids. Additionally, by creating a framework for lessons and implementation, other lessons, even ones that are not STEM related, may be able to use our format. By the end of the six-week program, we hope that the children are less intimidated by math concepts. The children should be able to understand basic numerical concepts, and be encouraged to work towards reaching grade level standards. For Future for Kids, we would like to be able to implement our program at their other educational sites, and talk and work with volunteers to improve the overall efficacy of the program.

Example 2

With this project we hope to increase the sales of the Audubon gift shop since they are a non-profit organization. Last year they had a revenue of only $25,000 and we hope to increase their sales by giving them a better display area with more display space.

2. A list of your team’s goals for this project (What do you hope to provide to your stakeholder(s) by the end of the term, semester, or year?) – 10pts

Example 1

A list of our team’s goals by the end of our six-week supplemental education program and moving forward are as follows:

- Lower the learning anxiety of the children with ACEs
- Increase educational attainment and math skills of children with ACEs
- Effectively work hand-in-hand with existing Future for Kids volunteers
- Successfully implement a six-week supplemental education program at one Future for Kids Site
- Create detailed instructions for custom lesson plans for Future for Kids
- Keep detailed notes and tips to perfect lessons for future implementation
- Improve lessons based on student and volunteer experiences
- Implement the lesson plans at additional Future for Kids sites, while monitoring volunteers to ensure efficacy
Example 2

Goals

- To make a reduced cost version of an interrupter
- To make a rechargeable version of an interrupter
- To allow students of the ASPIRE program to be able to use more complex toys without the help of a teacher or assistant
- Give the students a functioning prototype or completed product to be able to use
- Make as many as possible and provide them to as many students as possible
- Improve upon the project as well as making it easy for students that have the project to progress to the improvements

3. A description how your project will be maintained after it is implemented – 10pts

Example 1

We will make a manual for the staff to be able to maintain the computers if something were to happen to them. We will also be checking up on the club and the computers to see how they are being maintained. The stakeholders will have the ability to replace and fix broken parts on the computer rather than having to replace the entire unit if there is a broken piece; they do not have the funds necessary to replace conventional computer units if they were to break. With our solution, the staff is able to fix the computer and run the software in case it breaks down.

Example 2

We will maintain this project after it is implemented by keeping a detailed set of instructions for the curriculum we perform, along with notes to help the volunteers lead the programs. We will keep a balance of a direct implementation plan as well as room for interpretation in order for these programs to be implemented smoothly at varied locations. After having test-run the six-week program at one location, we will make appropriate changes and work directly with the volunteers at the other locations to ensure that the program goes as planned.